



1. The Prophet's Vision: 2 Samuel 12:1-15, 25; 1 Kings 21:1-29
  - a. Story that counters
  - b. Oracle that orients
  - c. Oracle that reorient
  
2. Digital Culture Prioritizes the Consumer
  - a. Customization
  - b. Personalization
  - c. Secularization
  
3. Prophetic Oracles against Consumerism
  - a. "Forth-telling" (Jer 1:10)
  - b. Counter-story (Amos 6:1-8)
  - c. The rest of the story (Amos 9:11-15)
  - d. The person of the prophet (Amos 7:10-11; Ezekiel 4:1-4)
  
4. Prophetic Practices in Digital Culture

